

## ABSTRACT OF THE DISCLOSURE

A method for user customization of a graphic user interface includes the steps of displaying two onscreen objects, and dragging or otherwise moving one of the objects to be superimposed or intersecting the other object. The objects are combined so that the appearance of at least one object is maintained, and the other object is accessible by click/tap. For example, an onscreen switch may be combined with a photo image, the photo persisting while the switch is invisible, and the switch function is actuated by clicking on the photo image.

10